

**JULIE M. SYKES**  
**CURRICULUM VITAE**

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**EDUCATIONAL HISTORY**

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- Ph.D.           University of Minnesota, May 2008.  
9 Pleasant St. SE, 51 Folwell Hall, Minneapolis, MN 55455  
Hispanic Linguistics  
Areas of Specialization: Second Language Acquisition, Computer-Assisted  
Language Learning (CALL), Interlanguage Pragmatic Development  
Graduate Certificate in School Technology Leadership
- Dissertation Title:    *A Dynamic Approach to Social Interaction: Synthetic  
Immersive Environments and Spanish Pragmatics*
- Advisors:            Professor Carol A. Klee, Department of Spanish and  
Portuguese, University of Minnesota  
Professor Andrew D. Cohen, Institute of Linguistics,  
ESL, and Slavic Languages, University of Minnesota
- M.A.            Arizona State University, May 2004.  
Hispanic Linguistics  
Areas of Specialization: Second Language Acquisition, Computer-Assisted  
Language Learning (CALL), Pragmatics
- B.A.            California Lutheran University, May 2001.  
Spanish-Summa Cum Laude  
International Studies-Summa Cum Laude

**EMPLOYMENT HISTORY – PRINCIPAL POSITIONS**

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- August 2013-        **Director**, Center for Applied Second Language Studies  
present            **Associate Professor**, Linguistics (beginning 9/2016),  
**Courtesy Appointment**, Department of Romance Languages,  
University of Oregon (2013-2016)  
5290 University of Oregon  
Eugene, OR 97403
- August 2008-        **Assistant Professor**, Department of Spanish and Portuguese,  
July 2013            University of New Mexico  
1 University of New Mexico  
MSC03 2100  
Albuquerque, NM 87131-0001
- August 2006-May    **Graduate Instructor**, Department of Spanish and Portuguese,  
2008                University of Minnesota

9 Pleasant St. SE, 51 Folwell Hall  
 Minneapolis, MN 55455

August 2005-  
 August 2006 **Research Assistant**, The Center for Advanced Research in Language  
 Acquisition (CARLA), University of Minnesota  
 140 University International Center  
 331 17th Ave SE  
 Minneapolis, MN 55414

August 2004-May  
 2005 **Intermediate Spanish Level Coordinator, Spanish Lecturer**,  
 Department of Languages and Literatures, Arizona State University  
 P.O. Box 870202  
 Tempe, AZ 85287-0202

August 2001-May  
 2004 **Assistant to Section Coordinator**, Department of Languages and  
 Literatures, Arizona State University  
 P.O. Box 870202  
 Tempe, AZ 85287-0202

August 2001-May  
 2004 **Teaching Assistant**, Department of Languages and Literatures,  
 Arizona State University  
 P.O. Box 870202  
 Tempe, AZ 85287-0202

#### **EMPLOYMENT HISTORY – CONCURRENT, TEMPORARY, VISITING**

August 2014-  
 present **UO Resident Scholar**, University of Oregon, Eugene, OR  
 1710 E. 15<sup>th</sup> Ave  
 Eugene, OR 97403

Summer 2007-  
 2009 **Educational Testing Services Advanced Placement Grader**, Spanish  
 San Antonio, TX, Spanish Writing  
 P.O. Box 6080  
 Princeton, NJ 08543-4912

December 2004-  
 July 2005 **Assistant Onsite Director and Instructor Supervisor**, Mexico Summer  
 Program, Arizona State University Summer Study Abroad Programs  
 P.O. Box 870202  
 Tempe, AZ 85287-0202

June 2002-July  
 2004 **Correspondence Course Instructor**, Department of Languages and  
 Literatures, Distance Learning, Arizona State University  
 P.O. Box 870202  
 Tempe, AZ 85287-0202

January 2003-  
December 2003      **Spanish Language Instructor and Consultant**, Maricopa County  
Employee Training Center and Clinic for the Homeless, Phoenix, AZ  
Elementary Spanish for Clinicians

August 2003-  
December 2003      **Graduate Course Intern**, Technology in the Foreign Language  
Classroom, Department of Languages and Literatures,  
Arizona State University  
FLA598-Technology in the Foreign Language Classroom  
P.O. Box 870202  
Tempe, AZ 85287-0202

### **PROFESSIONAL RECOGNITION**

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2019 UO Faculty Research Award

2018 University of Oregon Innovation and Impact Award

2015-present Chair, Language Resource Center Coordinating Council, Title VI  
National Language Resource Center Council.

2014-2018 Resident Scholar, University of Oregon.

2011-2012 Outstanding New Faculty of the Year, University of New Mexico,  
Albuquerque.

2012 Young Alumni of the Year, California Lutheran University, Thousand Oaks,  
CA.

2010-2011 New Faculty of the Year Nominee, University of New Mexico.

2009-2010 New Faculty of the Year Nominee, University of New Mexico.

2008 Computer Assisted Language Instruction Consortium Graduate Student of the  
Year.

2007 Article of the Year, *CALICO Journal* (co-authors, Barbara A. Lafford and Peter  
Lafford); Awarded 2008.

Spanish Linguistics Student Award, Arizona State University, 2004.

Award for the Improvement of Language Teaching, grant to create computer-based  
materials to accompany SPA 101 & SPA 111, 2003, Arizona State  
University.

Gail Gunterman Award for Teaching Excellence, awarded annually to the best teaching assistant of the year, 2002, Arizona State University.

Member of Sigma Delta Phi, Spanish Honor Society, 2000-present.

## **SCHOLARLY ACHIEVEMENTS**

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### ***Books***

Sykes, J. & Reinhardt, J. (2012). *Language at Play: Digital Games in Second and Foreign Language Teaching and Learning*. Series on Theory and Practice. In Second Language Classroom Instruction, J. Liskin-Gasparro & M. Lacorte, series (Eds.). Pearson-Prentice Hall.

### ***Edited Volumes***

Sykes, J. (2017). Learning in Computer Assisted Language Learning, Volume 2. Ed. Four-series Reader on Computer Assisted Language Learning, M. Thomas Series Editor. Bloomsbury.

Reinhardt, J. & Sykes, J. (Eds.). (2014). Game and play activity in technology-mediated L2 teaching and learning. Special Issue of *Language Learning and Technology*, 18(2).

Taguchi, N. & Sykes, J., (Eds.). (2013). *Technology in Interlanguage Pragmatics Research and Teaching*. John Benjamins Language Learning and Teaching Series.

### ***Articles in Refereed Journals***

2019. Sykes, J. Emergent Digital Discourses: What Can We Learn From Hashtags and Digital Games to Expand Learners' Second Language Repertoire? *Annual Review of Applied Linguistics*, 39, 128-145.  
doi:10.1017/S0267190519000138

2018. Sykes, J. Digital games and language teaching and learning. *Foreign Language Annals*, 51(1), 219-244.

2018. Sykes, J. and Cohen, A. Strategies and Interlanguage Pragmatics. Explicit and Comprehensive. *Studies in Second Language Learning and Teaching*, 8(2), 381-402. [invited]

2018. Sykes, J. Review article: Interlanguage Pragmatics, Curricular Innovation, and Digital Technologies. *CALICO Journal*, 35(2), 120-141. [invited]

2018. Sykes, J. Digital games in language teaching and learning. *Foreign Language Annals*, 50<sup>th</sup> Anniversary Edition, 219-224. [invited]

2016. [reprint in *Landmarks in CALL Research*. Greg Kessler (Ed.), 160-183] Sykes, J., Oskoz, A., & Thorne, S. (2008). Web 2.0, Synthetic Immersive Environments, and Mobile Resources for Language Education. *CALICO Journal*, 25(3), 528-546 [one of the eight most frequently cited articles in CALICO 1995-2016].
2011. Holden, C. & Sykes, J. Leveraging Mobile Games for Place-based Language Learning. *International Journal of Game-based Learning*. 1(2), 1-18.
2010. Sykes, J. (In)Commensurable Discourse: Researchers and Practitioners Bring Pragmatics to the Language Learning. Viewpoints Article. *Studies in Hispanic and Lusophone Linguistics*, 253-263. [invited]
2009. Thorne, S., Black, R., & Sykes, J. Second Language Use, Socialization, and Learning in Internet Interest Communities and Online Games. *Modern Language Journal*, 93, 802-821.
2009. Mack, S. & Sykes, J. *¡Qué feíto estás tú también, cariño!*: A Comparison of the Response to the Use of 'Positive' Irony for Complimenting in Peninsular and Mexican Spanish. *Studies in Hispanic and Lusophone Linguistics*, 2, 305-346.
2008. Sykes, J., Oskoz, A., & Thorne, S. Web 2.0, Synthetic Immersive Environments, and Mobile Resources for Language Education. *CALICO Journal*, 25(3), 528-546.
2008. Sykes, J. & Cohen, A.D. L2 Pragmatics: Six Principles for Online Materials Development and Implementation. *Acquisition of Japanese as a Second Language*, 11, 81-100. [invited]
2007. Lafford, B., Lafford, P., & Sykes, J. Entre dicho y hecho...: An Assessment of the Application of Research from Second Language Acquisition and Related Fields to the Creation of Spanish CALL materials for Lexical Acquisition. *CALICO Journal*, 24(3), 497-529. [Awarded CALICO Article of the Year, 2007.]
2005. Sykes, J. Synchronous CMC and Pragmatic Development: Effects of Oral and Written Chat. *CALICO Journal*, 22(3), 399-431.
2004. Colina, S. & Sykes, J. Educating Parents in the Spanish-Speaking Community: A Look at Translated Educational Materials. *Bilingual Research Journal*, 28(3), 299-317.

***Refereed Conference Proceedings & Journals of Practice***

2016. Holden, C., Sykes, J., & Thorne, S. L. Mentira – The Death and Life of an Augmented Reality Curriculum. *Proceedings of GLS 12: Games + Learning + Society Conference*.
2016. Sykes, J., Forrest, L., & Carpenter, K. Building a successful and sustainable language immersion program: The Portland, Oregon Mandarin Dual Language Experience. *The Language Flagship*. National Security Education Program.
2015. Sykes, J. (invited, in press). TECH Tips, *The Language Educator, ACTFL*.
2014. Sykes, J. “Just” Playing Games? A Look at the Use of Digital Games for Language Learning. *The Language Educator, ACTFL*, 32-35.
2008. Sykes, J. & Cohen, A.D. Observed Learner Behavior, Reported Use, and Evaluation of a Website for Learning Spanish Pragmatics. In M. Bowles, R. Foote, and S. Perpiñán (Eds.). *2007 Second Language Research Forum Conference Proceedings*, Cascadilla Press, 144-157.

***Articles Appearing as Chapters in Edited Volumes***  
**(\* denotes refereed chapter)**

- \*In Press. Knight, S., Marean, L., & Sykes, J. Gaming and informal language learning. In *The Handbook of Informal Language Learning*. M. Dressman & R. Sadler (Eds.). New York: Wiley.
- In Press. Sykes, J., Malone, M., Forrest, L., and Sadgic, A. A Comprehensive Model for the Teaching and Learning of Interlanguage Pragmatics.
- \*2019. Sykes, J., Knight, S., & Holden, C. Communities: Exploring digital games and social networking (2<sup>nd</sup> Edition). In *CALICO Monograph 2019*, L. Ducate & N. Arnold (Eds.). [revision of 2011 edition]
- \*2019. Sykes, J. & Dubreil, S. Pragmatics Learning in Digital Games and Virtual Environments. In N. Taguchi (Ed.) *Routledge Handbook on Pragmatics and Technology*. London: Routledge. [invited]
- \*2016. Sykes, J. Technologies for Teaching and Learning Intercultural Competence and Interlanguage Pragmatics. In *Handbook of Technology and Second Language Teaching and Learning*. S. Sauro & C. Chapelle (Eds.), pp. 119-133. New York: Wiley.
- \*2014. Sykes, J. Emerging Technological Resources for Teaching Spanish. In *Methodological Approaches and Realities, Routledge Handbook in Applied Linguistics*. M. Lacorte (Ed.). Routledge. 238-257.

- \*2014. Sykes, J. TBLT and Synthetic Immersive Environments: Design, Assessment, and Transfer. In *Technology and Tasks: Exploring Technology-mediated TBLT*, M. Gonzalez Lloret & L. Ortega (Eds.). John Benjamins. 149-182.
2013. Sykes, J. (Published in Japanese, translated by Kazumi Hatasa). Digital Games and Second Language Pragmatic Acquisition. In *Topics in Japanese SLA*, K. Hatasa (Ed.). 275-289.
- \*2012. Reinhardt, J. & Sykes, J. Conceptualizing digital game-mediated L2 learning and pedagogy: game-enhanced and game-based research and practice. In *Computer Games in Language Learning and Teaching*, H. Reinders (Ed.). Palgrave Macmillan, 32-49.
- \*2012. Cohen, A. & Sykes, J. Strategy-based Learning of Pragmatics for Intercultural Education. In *Linguistics for Intercultural Education in Language Learning and Teaching*, F. Dervin & A. Liddicoat (Eds.). John Benjamins, 87-111.
- \*2012. Holden, C. & Sykes, J. Mentira: Prototyping Language-based Locative Gameplay. In *Mobile Media Learning: Amazing Uses of Mobile Devices for Teaching and Learning*, Dikkers, S., Martin, J., & Coulter, B. (Eds.). ETC Press. Pittsburg, PN, 111-131.
- \*2011. Sykes, J. & Holden, C. Communities: Exploring digital games and social networking. In *CALICO Monograph 2011*, L. Ducate & N. Arnold (Eds.) 311-336.
- \*2010. Sykes, J. Multi-user Virtual Environments: User-Driven Design and Implementation for Language Learning. In *Teaching Through Multi-user Virtual Environments: Applying Dynamic Elements to the Modern Classroom*, G. Vicenti & J. Braman (Eds.). IGI Global, 283-305.
2010. Sykes, J., Reinhardt, J., & Thorne, S.L. Multiuser Digital Games as Sites for Research and Practice. In *Directions and Prospects for Educational Linguistics*, F. Hult (Ed.). New York: Springer, 117-136.
- \*2009. Sykes, J. Learner Requests in Spanish: Examining the Potential of Multiuser Virtual Environments for L2 Pragmatic Acquisition. In *The Second Generation: Online collaboration and social networking in CALL, 2009 CALICO Monograph*, L. Lomika & G. Lord (Eds.). 199-234.
2008. Sykes, J. & Cohen, A.D. Learner Perception and Strategies for Pragmatic Acquisition: A Glimpse into Online Learning Materials. In *Language and*

*Linguistics: Emerging Trends Volume*, F. Columbus (Ed.), NOVA Publications, 99-135.

### ***Other Writings***

2012. Sykes, J. Synthetic immersive environments and second language pragmatic development. In *The Encyclopedia of Applied Linguistics*, Carol Chapelle (Ed.), Oxford, UK: Wiley-Blackwell, 2013. (refereed encyclopedia entry)
2011. Sykes, J. Review of Francisco Yus. 2010. *Ciberpragmática 2.0: Nuevos usos del lenguaje en Internet* [Cyberpragmatics 2.0: New uses of language on the Internet] 366 pp. ISBN 978-84-344-1713-7, EUR 35,00. *Journal of Pragmatics*, 43(10), 2664-2666.
2011. Sykes, J. Review of Lee Abraham & Lawrence Williams (Eds.) (2009). *Electronic Discourse in Language Learning and Language Teaching*. Philadelphia: John Benjamins, Pp. V, 346. ISBN 978-90-272-1988-6, hardbound; 978-90-272-9055-7, e-book. *Modern Language Journal*, 95(1), 166-167.
2010. Cohen, A. D. & Sykes, J. M. Language-learner strategies and their effect on speech act performance. *Applied Linguistics Forum*, 30(1), np.
2010. Sykes, J. Review of Eva Alarcón-Soler (ed.) (2008). *Learning How to Request in an Instructed Language Learning Context*. Berlin, Peter Lang. Pp. 260, ISBN 978-3-03911-601-0. *Modern Language Journal*, 146-147.
2009. Sykes, J. & C. Klee. Review of Maria Elena Placencia & Carmen Garcia. (2007). *Research on Politeness in the Spanish-speaking World*. Mahwah, NJ, Lawrence Earlbaum Associates, Pp. 442. ISBN 1750-8649. *Sociolinguistic Studies*, 541-544.

### ***Digital Media Publications***

*ECOPOD*, a place-based experience for academic residential communities.

*InterCom*, a Weekly Digest for Busy Teachers. Lindsay Marean (Ed.); Lead Contributor, <http://caslsintercom.uoregon.edu/site/index>

Invited Contributor, *Open Up: Conversations on Open Education for Language Learning*, <http://blog.coerll.utexas.edu/>

*Mentira*, a mobile, place-based, augmented reality game for learning Spanish. Co-authored with Christopher Holden. <http://www.mentira.org>

*Croquelandia*, a Synthetic Immersive Gaming Environment for Learning Spanish, University of Minnesota. <https://sites.google.com/site/croquelandia/>

*Dancing With Words: A Website for Learning Spanish Pragmatics*. Co-authored with Andrew D. Cohen. University of Minnesota. [http://www.carla.umn.edu/speechacts/sp\\_pragmatics/home.html](http://www.carla.umn.edu/speechacts/sp_pragmatics/home.html)



***Works in Progress******Edited Volumes***

- Sykes, J. & Gonzalez-Lloret, M. (Eds.) (accepted, planned publication 2020).  
Exploring the Interface of Interlanguage (L2) Pragmatics and Digital Spaces.  
Special Issue of *CALICO Journal*.
- Blyth, C. & Sykes, J. (accepted, planned publication, 2019). Technology and L2  
Pragmatics. Special Issue of *Language Learning and Technology*.

**PRESENTATIONS – INVITED AND/OR REFEREED**

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***Invited***

- Games2Teach Collaboratory. COERLL. Austin, TX, August 1-2, 2019.
- The Pragmatics of Wayfinding in Mobile, Augmented Reality Games. International  
Pragmatics Association (IPRA). Hong Kong. June 9-13, 2019.
- Performance-based Assessment and Reflection with Puslar. Invited speaker with S.  
Knight. STARTALK Spring Meeting. Philadelphia, PA. April 27-28, 2018.
- Digital Tools, Digital Games, and Communication: Rethinking Foreign Language  
Learning in Terms of Human Interaction. Invited Keynote. Center for Open  
Educational Resources in Language Learning (COERLL). University of  
Texas-Austin, Austin, TX. April 13, 2018.
- Knowledge, Analysis, Subjectivity, and Awareness: Approaching L2 Pragmatics in  
Global Contexts. Invited Panelist. 2018 Modern Language Journal  
Symposium. American Association of Applied Linguistics. Chicago, IL.  
March 23-27, 2018.
- Virtual Reality for Interlanguage Pragmatic Development Across Learning  
Landscapes. Panel Presentation Harnessing Digital Technologies to Unpack  
the Dynamism of Human Interactions. Panel Organizer. Intercultural  
Communication Conference, Tucson, AZ. February 26-27, 2018.
- Showcasing Expertise & Initiatives at the Language Resource Centers (LRCs).  
Annual Meeting of National State Supervisors of Foreign Languages  
(NCSSFL). Nashville, TN. November 2017.

- What I Wish Every Student Knew About Language Learning. Invited Keynote. Foreign Language Day (FLIS) 2017. University of Oregon. Eugene, OR. May 5, 2017.
- Pragmatics and Language Socialization. Invited Panelist. 2017 Wilga Rivers Colloquium in Honor of Leo VanLier. American Association of Applied Linguistics. Portland, OR. March 26-29, 2016.
- Interlanguage Pragmatics & Digital Discourse: Design, Implementation, and Assessment. Invited Keynote. Annual Conference in Applied Linguistics. Arizona State University. Tempe, AZ. March 23, 2017.
- Digital Games in the Humanities. Invited Speaker. Vanderbilt University Conference on Digital Games and Medieval Studies. Nashville, TN. December 7-8, 2016.
- Proficiency and Pragmatics: Expanding our Repertoire of Language Assessment. Invited Keynote. Consortium on Useful Assessment in Language and Humanities Education. AELRC. University of Notre Dame. North Bend, IN. October 7-8, 2016.
- Digital Games, Augmented Reality, and Foreign Language Education. Invited Keynote and Workshop Facilitator. Language Teaching Summer Institute, University of Florida-Gainesville. Gainesville, FL. July 16-18, 2016.
- Making Linguafolio Online Work in Your STARTALK Program. Invited speaker with A. Moeller. STARTALK Spring Meeting. Minneapolis, MN. May 6-7, 2016.
- Next Steps. Invited Facilitator. Flagship Technology Innovation Center. San Francisco, CA. March 17-18, 2016.
- Digital Games, Language Learning, and Social Justice: From Design to Classroom Implementation. Invited Presenter. Confederation in Oregon for Language Teaching. March 12, 2016.
- Moving Forward. Invited Facilitator. Flagship Technology Innovation Center. Pittsburgh, PA. February 26-27, 2016.
- Place-based Games with ARIS. Workshop. Invited Facilitator. UO Language Council, University of Oregon. January 23, 2016.
- Digital Games and Language Learning. What Can We Do in Our Classrooms? Keynote. San Diego State University. November 19, 2015.
- Breaking the Mark. Invited Facilitator. Flagship Technology Innovation Center. University of Hawaii. November 5-6, 2015.

Transforming Second Language Teaching and Learning: Place, Space, and Design. Keynote. Foreign Language Roundtable. University of Virginia. October 30, 2015.

Tapping into the Power of Play for Transformative Language Learning. T8: Italian Teaching Symposium. Montclair State University. October 23, 2015.

Digital Games in the Language Classroom: A Professional Development Experience. 7<sup>th</sup> Annual Language Educators Workshop. East Stroudsburg University of Pennsylvania. September 19, 2015.

Re-thinking the Online and Hybrid Classroom: Three Ideas to Make Digital Work for You. Invited Presenter. ADEIL Professional Development Webinar. July 9, 2015.

Tackling Interaction In, Around, and About: Digital Games to Facilitate L2 Learning. Pearson World Languages Series. November 14, 2014. Available Online: <http://www.pearsoned.com/events/tackling-interaction-in-around-and-about-digital-games-to-facilitate-l2-learning/>.

Are You Ready for an Adventure? Place-based Augmented Reality and Second Language Learning. Pusack-Otto Lecture Series Keynote, University of Iowa, Iowa City, IA. September 19, 2014.

Pragmatics, emergent digital spaces, and L2 learning. With Steven L. Thorne. 19<sup>th</sup> Pragmatics and Language Learning Conference. April 2014.

Beyond Four Walls: Place and Space in International Education. 21<sup>st</sup> Annual Meeting on the Internationalization of US Education. Williamsburg, VA. April 2014.

Gamification for Language Learning, Invited Pre-Conference Workshop, with J. Reinhardt. 47<sup>th</sup> Annual Meeting and Exposition, American Council on the Teaching of Foreign Languages (ACTFL). Orlando, FL. November 2013.

Digital Technologies Symposium. Invited Panel Speaker. Pearson Digital Technologies Symposium. April, 2013.

Place is Key: An Examination of Mobile Games and Simulations in Language Learning, Invited Keynote Speaker, 5<sup>th</sup> Ohio University CALL Conference. April 2013.

How a Spanish Major Became a Level 53 Night Elf Hunter. Keynote Speaker, Outstanding Young Alumni Award Address. Honor's Day Convocation. California Lutheran University. April 2012.

Digital Games and Language Learning: Bridging the Distance. Invited Guest Speaker, 65<sup>th</sup> Annual Kentucky Foreign Language Conference. University of Kentucky. April 2012.

Digital Game Mediated Language Learning: From Ideas to Implementation. Second Language Symposium, Invited Keynote Speaker, Michigan State University. February 2012.

Beyond Four Walls: Can Digital Games Really Change the World? SLAT Interdisciplinary Roundtable, Invited Keynote Speaker. University of Arizona, Tucson, AZ. February 2011.

PEO Scholar's Award: Intercultural Education and Technology. Invited Scholar's Award Representative, PEO New Mexico State Convention, Albuquerque, NM. April 2010.

To Play or Not to Play: Digital Games and Language Learning. Invited Speaker, University of Colorado – Boulder. February 2010.

Realms of Possibility: Understanding the Role of Multiuser Virtual Environments in Foreign Language Curricula. Electronic Roundtable: Virtual Worlds and Pedagogy. Modern Language Association, Philadelphia, Pennsylvania. December 2009.

Tomorrow and Beyond: A Top "Ten" List of Technologies in Language Learning. Pearson World Languages Symposium, California State University – Long Beach. March, 2009.

Interlanguage Pragmatics, Multiuser Environments, and Language Learning: Helping Learners Help Themselves. Invited Speaker, Department of Linguistics Colloquia, University of New Mexico. October, 2008.

The Secret of My (Simulated) Success. Invited TEL Grant Panel Participant. TEL Seminar, University of Minnesota. February 2008.

*Croquelandia*: A Synthetic Immersive Environment to Enhance Intercultural Communication. Invited Participant. Neighborhoods in Cyberspace Symposium, University of Minnesota. February, 2008.

PEO Scholar's Award: Dynamic Interaction, Immersion, and Innovation. Invited Scholar's Award Representative, PEO Colorado State Convention, Breckenridge, CO. June 2007.

### ***Refereed***

Examining second language interactions in collaborative, mobile games: Evidence from an exploratory case study. With M. Kato and L. Forrest. The International Association of for Language Learning Technology (IALLT), Eugene, OR. June 19-22, 2019.

A Digital Simulation to Measure L2 Intercultural, Pragmatic, and Interactional Competence. With L. Forrest. The International Association of for Language Learning Technology (IALLT), Eugene, OR. June 19-22, 2019.

Mavericks of Mind: A Social CALL for Language and Technology Professionals. With Christopher Daradics, Gabriel Guillen, and Thor Sawin. Computer Assisted Language Learning Consortium (CALICO). May 20-24, 2019.

Mobile Applications for Language Learning. With Stephanie Knight. Computer Assisted Language Learning Consortium (CALICO). May 20-24, 2019.

Free Standards-based Resources Offered by the Language Resource Centers. Panel Discussion. 51<sup>st</sup> Annual Meeting by the Language Resources Centers. American Council on the Teaching of Foreign Languages (ACTFL). Nashville, TN, November 2017.

Social Justice and Language Learning: Digital Games and Augmented Reality as Catalysts for Exploration. Computer Assisted Language Instruction Consortium (CALICO), Tucson, AZ. May 2017.

Beyond the Classroom: Implementing Place-based Experiences for Language Learning. Computer Assisted Language Instruction Consortium (CALICO), Tucson, AZ. May 2017.

Free Resources Offered by the Language Resource Centers. Panel Discussion. 50<sup>th</sup> Annual Meeting and Exposition. American Council on the Teaching of Foreign Languages (ACTFL). Boston, MA. November 2016.

Transformative Technology in Chinese Flagship Programs. Panel Discussion. 49<sup>th</sup> Annual Meeting and Exposition. American Council on the Teaching of Foreign Languages (ACTFL). San Diego, CA. November 19, 2015.

Collaboration and Negotiation: L2 Pragmatic Development Across Multiuser Digital Game Spaces. American Association for Applied Linguistics (AAAL), Portland, OR. March 2014.

Augmented Reality for Teaching and Learning in the Humanities. Modern Language Association (MLA), Chicago, IL. January 2014.

- A Framework for Evaluating Digital Games: The Games to Teach Project. With Jon Reinhardt. 46th Annual Meeting and Exposition, American Council on the Teaching of Foreign Languages (ACTFL). Philadelphia, PA. November 2012.
- Place-based Mobile Games for the Research and Learning of L2 Pragmatic Variation in Spanish. With Christopher L. Holden. Pragmatics Festival 2012. Indiana University. Bloomington, Indiana. April 2012.
- The Games to Teach Project: Developing Literacies through Digital Gaming. 45th Annual Meeting and Exposition, American Council on the Teaching of Foreign Languages (ACTFL). Denver, CO. November 2011.
- Digital Games for Second Language Acquisition: Opportunities and Future Directions. 45th Annual Meeting and Exposition, American Council on the Teaching of Foreign Languages (ACTFL). Denver, CO. November 2011.
- L2 Feedback Via Place Based Mobile Games. Computer Assisted Language Instruction Consortium (CALICO), Victoria, BC, Canada. March 2011.
- Exploring parallels in L2 learning activity and digital game design. With Jonathon Reinhardt. American Association for Applied Linguistics (AAAL), Chicago, IL. March 2011.
- Virtual Environments for Cultural Learning. Panel presentation with Amy Ogan and Chad Lane. Second International Conference on the Development and Assessment of Intercultural Competence. Accepted for presentation, University of Arizona, Tucson, Arizona, January 2010.
- Place-Based Mobile Games for Language Acquisition: Engaging Learners as Designers. With Chris Holden. EDUCAUSE Learning Initiative (ELI) 2010 Annual Meeting, Austin, TX. January 2010.
- Innovative Technologies and L2 Curricula: Immersive Gaming and Mobile Environments. 43rd Annual Meeting and Exposition, American Council on the Teaching of Foreign Languages (ACTFL). San Diego, CA. November 2009.
- Triangulating Evaluation: Learning More through a Comparison of Perception and Outcome Data. American Association of Teachers of Spanish and Portuguese AATSP, Albuquerque, NM. July 2009.
- It's a Beautiful Day in the Neighborhood: Developing Place-Based, Augmented Reality Games for Language Learning. With Christopher L. Holden, Games, Learning, and Society 5.0, Madison, WI. presentation June 2009.

From the Virtual World to the Real World: An Interdisciplinary Approach to Pragmatic Development and Study Abroad. With Rachel Shively. American Association of Applied Linguistics (AAAL). Denver, CO. March 2009.

Putting CMC Into Practice. With Senta Goertler, Computer Assisted Language Instruction Consortium (CALICO), Phoenix, AZ. March 2009.

Virtual Worlds for Newbies: An Introduction to Life, Living, and Teaching in Virtual Environments. With Steve L. Thorne & Randall Sadler, Computer Assisted Language Instruction Consortium (CALICO), Phoenix, AZ. March 2009.

Digital Immersion: Applications of Collaborative Gaming Spaces in Language Education. Accepted for presentation at the 42<sup>nd</sup> Annual Meeting and Exposition, American Council on the Teaching of Foreign Languages (ACTFL), Orlando, FL. November, 2008.

Online Learner Strategies Instruction and Virtual Assessment in Spanish Pragmatics: Does it Work? With Andrew D. Cohen. American Association for Applied Linguistics (AAAL), Washington, DC. March 2008.

Synthetic Immersive Environments & Spanish Pragmatics: Dynamic CMC. Computer Assisted Language Instruction Consortium (CALICO), San Francisco, CA. March 2008.

Making the Unconventional Conventional: Examining the Roles of Emerging Digital Media in Language Learning. With Steve L. Thorne. Computer Assisted Language Instruction Consortium (CALICO), San Francisco, CA. March 2008.

*Croquelandia*: Helping Learners Develop Authentic Intercultural Communication Skills in a Synthetic World. With Liz Wendland and Peter Moore, EDUCAUSE Learning Initiative (ELI) 2008 Annual Meeting, San Antonio, TX. January 2008.

Maximizing Learner Strategies to Enhance Pragmatic Development: An Online Illustration. With Andrew D. Cohen. 41st Annual Meeting and Exposition, American Council on the Teaching of Foreign Languages (ACTFL). San Antonio, TX. November 2007.

Online Learning of Spanish Pragmatics: What Learners Do, How They Do It, and What They Think. With Andrew D. Cohen. 30<sup>th</sup> Annual Second Language Research Forum (SLRF 2007), Champaign-Urbana, IL. October 2007

Computer Mediated Communication and Language Learning: Endless Possibilities. Full-day workshop co-moderated with Peter Lafford. Computer Assisted

Language Instruction Consortium (CALICO), Texas State University, San Marcos, TX. May 2007

*¡Qué feito estás tú también cariño!:* An e-DCT Comparison of Reactions to Positive Irony in Mexican and Peninsular Spanish. With Sara Mack, American Association for Applied Linguistics (AAAL), Costa Mesa, CA. April 2007.

Five Guidelines for Effective Integration of SCMC in Learning Pragmatics. 17th International Conference on Pragmatics and Language Learning, University of Hawaii at Manoa, Honolulu, HI. March 2007.

Strategies, CMC, and Learning Pragmatics: An Empirical Evaluation of Effectiveness. With Andrew D. Cohen. 17th International Conference on Pragmatics and Language Learning, University of Hawaii at Manoa, Honolulu, HI, March 2007.

Virtual Interaction and Strategies Instruction: A Dynamic Approach to Interlanguage Development, 11<sup>th</sup> Graduate Symposium in Romance Languages, University of Minnesota, Minneapolis, MN. March, 2007.

Learning Spanish Speech Acts: The Creation of a Self-Access Website. With Andrew D. Cohen. 40th Annual Meeting and Exposition, American Council on the Teaching of Foreign Languages (ACTFL), Nashville, TN. November 2006.

A Website Featuring Strategies for L2 Pragmatics: The Learning of Speech Acts in Spanish Made Easier. Presented with Andrew D. Cohen. CARLA Lunchtime Presentation Series, University of Minnesota, Minneapolis, MN. November 2006.

Effective Technology: Teaching Pragmatics with CALL. Presented with Andrew D. Cohen. MinneTESOL 2006, Minneapolis Community and Technical College, Minneapolis, MN. November 2006.

Pragmatic Evolution: An Examination of the Changing Politeness Perceptions of *Piropos* in Yucatan, Mexico. Hispanic Linguistics Symposium (HLS), University of Western-Ontario, London, Canada. October 2006.

Encouraging a Strategy-Based Approach to Learning Spanish Pragmatics: The Design and Learner Use of a Self-Access Website. Presented with Andrew D. Cohen. Fourth Annual Conference on Technology for Second Language Learning, University of Iowa, Ames, IA. September 2006.

The Development and Evaluation of a Self-Access Website for Learning Spanish Speech Acts. With Andrew D. Cohen. American Association for Applied Linguistics (AAAL) and the Association Canadienne de Linguistique



Applic  e/Canadian Association of Applied Linguistics (ACLA/CAAL)  
Conference, Montreal, Canada. June 2006.

Learning pragmatics: The Creation of a Self-access Website. With Andrew D.  
Cohen. Invited Workshop at the Annual Meeting of the National Association  
of Professors of Hebrew (NAPH), Minneapolis, MN. June 2006.

Minimizing Difficulties: Utilizing SCMC to Enhance Interlanguage Pragmatic  
Development. Computer Assisted Language Instruction Consortium  
(CALICO), University of Hawaii, Honolulu, HI. May 2006.

Planning, Production, and Process: A Practical Guide to FL Course Online  
Hybridization. Arizona Language Association (AZLA), Flagstaff, AZ.  
September 2004.

Pragmatic Adequacy and Translator Competence: What is Missing?. With Sonia  
Colina. 14<sup>th</sup> World Congress of Applied Linguistics (AILA), University of  
Wisconsin, Madison. July 2005.

Refusals of Invitations: L2 Pragmatic Development through Synchronous Computer  
Mediated Communication. 16th International Conference on Pragmatics and  
Language Learning, Indiana University, Bloomington, IN. 2005.

What to Say When: A Look at the Effects of Different Types of Synchronous CMC  
on Language Learners' Pragmatic Development. Computer Assisted  
Language Instruction Consortium (CALICO), Carnegie-Mellon University,  
Pittsburgh, PA. June 2004.

Entre dicho y hecho...: An assessment of the Application of Second Language  
Acquisition. Presented with Barbara A. Lafford and Peter Lafford. Computer  
Assisted Language Instruction Consortium (CALICO), Carnegie-Mellon  
University, Pittsburgh, PA, June 2004.

Oral or Written Chat? A Look at Pragmalinguistic Development in Spanish. Ninth  
Annual Spanish Graduate Student Symposium, Arizona State University,  
Tempe, AZ. April 2004.

Parental Education in the Spanish-speaking Community: A Look at LEP Guidelines  
and Translated Educational Materials. Presented with Sonia Colina.  
Language Minority Education Research Roundtable of Arizona (LMERRA),  
Arizona State University, Tempe, AZ. April 2004.

Attaining L2 Sociopragmatic Competence through the Use of Oral and Written  
Synchronous Computer Mediated Communication, Arizona State University,  
10th Annual Graduate Linguistics/TESOL Symposium, Tempe, AZ. March  
2004.

From Computers to the Classroom: A Practical and Realistic Guide to Creating Web-Based Activities and Assessments. Arizona Language Association (AZLA), Glendale, AZ. September 2003.

Formulae, Function and Form: A Look at Learners' Pragmatic Development Abroad, Eighth Annual Spanish Graduate Student Symposium, Arizona State University, Tempe, AZ. April 2003.

Formulae, Function and Form: A Poster Session Examining Pragmatic Development of Learners Studying Abroad. Second Language and Teaching (SLAT) Interdisciplinary Roundtable, University of Arizona, Tucson, AZ. March 2003].

## **RESEARCH FUNDING**

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US-China Strong, One Million Strong Initiative, Technology Pillar  
Principal Investigator: Julie M. Sykes  
2016-2018, award amount pending, awarded 2016

Virtual Reality for Refugee Language Instruction in German  
Principal Investigator: Julie M. Sykes  
DeutscheTelekom, Germany  
2016-2017, \$1,100,000, awarded 2016.  
2017-2018, \$500,000, awarded pending approval of 2016-2017 activity.

The Language Flagship Linkages: Secondary Schools Renewal  
Principal Investigators: Julie M. Sykes and William Comer  
National Security Education Program  
2016-2017, \$155,000, awarded 2016.  
2018-2020, \$250,000, awarded 2018.

Portland Public Schools Ethnography Study  
Principal Investigator: Julie M. Sykes  
National Security Education Program  
2016, \$70,465, awarded 2016.

University of Oregon Chinese Flagship Program Renewal 2015-2016  
Principal Investigators: Julie M. Sykes and Zhuo Jing-Schmidt  
National Security Education Program  
2015-2016, \$900,000, awarded 2015.

Ecopod: Academic Residential Immersion  
Principal Investigator: Julie M. Sykes  
University of Oregon

2015-2017, \$60,000, awarded 2015.

STARTALK: Linguafolio Online  
Principal Investigator: Julie M. Sykes  
University of Maryland  
2014-2018, \$693,848.85, awarded 2014.

The Language Flagship Linkages: Secondary Schools  
Principal Investigators: Julie M. Sykes and William Comer  
National Security Education Program  
2015-2016, \$300,000, awarded 2014.

Center for Applied Second Language Studies, Title VI Language Resource Center  
Principal Investigator: Julie M. Sykes  
Department of Education Title VI National Language Resource Center Funding  
2014-2018, \$748,000, awarded September 2014.

Games to Teach, CERCLL  
Principal Investigators: Jonathon Reinhardt and Julie M. Sykes  
Federal Grant for Language Resource Center – CERCLL, University of Arizona  
2010- 2014, \$56,023, awarded September 2010.

Mobile Technologies for the Facilitation of Place-Based, Hands-On Learning  
Principal Investigators: Julie M. Sykes and Christopher L. Holden  
2008-2009 Interdisciplinary Research Allocation Committee Grant, University of  
New Mexico,  
2008-2009, \$9,526, awarded February 2009.

Enhancing Language Learning Through the Use of Mobile Technologies  
Principal Investigator: Julie M. Sykes  
2008 Teaching Enhancement Grant, University of New Mexico  
2008-2009, \$5,000.

TechNexus: Simulated Language Immersion, and Socially-Situated, Virtual  
Intercultural Communication and Interaction in Spanish  
Principal Investigators: Julie M. Sykes and Mahmoud Sadrai  
2007 Technology Enhanced Learning (TEL) Grant-Tier 2 Funding (Top Project  
Selected from TEL Grant Winners)  
Digital Media Center, University of Minnesota  
2007 – 2008, \$5,000.

TechNexus: Simulated Language Immersion, and Socially-Situated, Virtual  
Intercultural Communication and Interaction in Spanish  
Principal Investigators: Julie M. Sykes and Mahmoud Sadrai  
2007 Technology Enhanced Learning (TEL) Grant  
Digital Media Center, University of Minnesota

2007 – 2008, \$10,000.

A Dynamic Approach to Social Interaction: Synthetic Immersive Environments & Spanish Pragmatics

Principal Investigator: Julie M. Sykes

P.E.O International Scholar's Program, P.E.O. International  
2007-2008, \$10,000.

## **TEACHING**

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### ***Doctoral Advisement***

Kristina Saunders, committee member, expected date of degree, May 2018,  
University of Texas-Austin

Mary Hudgens Henderson, University of New Mexico, committee member, May  
2016

Heather Mendoza, University of New Mexico, committee member, December 2015

Cynthia Melendrez, University of New Mexico, May 2014

Sorada Wattana, University of Canterbury, International Examiner, 2013

Arthur Wendorf, University of Texas-Austin, May 2014

Adrienne Gonzales, University of New Mexico, chair, May 2012

Michelle Salazar, University of New Mexico, committee member, May 2009

### ***Masters Advisement***

Logan Matz, MA, University of Oregon, expected August 2018

Katie Carpenter, MA, University of Oregon, completed August 2016

Emily Letcher, MA, University of Oregon, complete August 2016

Ben Pearson, MA, University of Oregon, completed August 2015

Tiffany VanPelt, University of Oregon, completed August 2015

Marián Giraldez, University of New Mexico, MA completed May 2014

Maria Elena Corral, University of New Mexico, MA completed May 2014

Ashley Yoder, University of New Mexico, MA completed May 2014

Aubrey Healey, University of New Mexico, MA completed, May 2012

Daniel Abeyta, University of New Mexico, MA completed, May 2011

Linda Lemus, University of New Mexico, MA completed, August 2010

Leah Houle, University of New Mexico, MA completed May 2010

Sandra Cano, University of New Mexico, MA completed May 2010

Michael Heim, University of New Mexico, MA completed May 2010

### ***Independent Studies***

2013, Spring, Roxanne Imeson

2012, Spring, Tania Todd Villa

2012, Spring, Arthur Wendorf, Guest Doctoral Student from University of Texas,  
Austin  
2010, Ruben Salido, Ricardo Martinez, Julie Redekopp

### ***Classroom Teaching***

#### University of Oregon

2018, Spring, Testing and Assessment; LT449/549; 14  
2018, Winter, Teaching and Learning L2 pragmatics; LT610; 8  
2017, Summer, Second Language Acquisition; LING 444/544; 23  
2016, Winter, Teaching and Learning L2 pragmatics; LT610; 12  
2015, Winter, Teaching and Learning L2 Pragmatics; LT610; 21  
2014, Winter, Technology and Second Language Teaching and Learning; LT610; 15

#### University of New Mexico

2013; Spring, Interlanguage Pragmatic Development; SPAN 549; 15  
2012; Fall, Research and Methods for Teaching Spanish; SPAN 541/549; 27  
2012; Spring, Discourse, Technology, and Second Language Acquisition; SPAN  
549; 14  
2011; Fall, Research and Methods for Teaching Spanish; SPAN 541/549; 26  
2010; Fall, Research and Methods for Teaching Spanish; SPAN 541/549; 18  
2010; Summer, Introduction to Hispanic Linguistics, SPAN 351/549; 17  
2009; Fall; Spanish Pragmatics; SPAN 549; 12  
2009; Fall; Research and Methods for Teaching Spanish; SPAN 541/549; 25  
2009; Summer, Introduction to Hispanic Linguistics, SPAN 351/549; 21  
2009; Spring; Technology, Discourse, and SLA; SPAN 549; 14  
2008; Fall; Research and Methods for Teaching Spanish; SPAN 541; 18

#### University of Minnesota

2008; Spring; Spanish Sociolinguistics; SPAN 3704; 26  
2007; Fall; Spanish Applied Linguistics; SPAN 3706; 26  
2007; Summer; Intermediate Spanish; SPAN 1004; 26  
2007; Spring; Introduction to Hispanic Linguistics; SPAN 3107; 26  
2006; Fall; Introduction to Hispanic Linguistics; SPAN 3107; 26

#### Arizona State University

2005; Spring; Intermediate Spanish; SPAN 202; 28  
2005; Spring; Intermediate Spanish; SPAN 201; 28  
2005; Summer; Intermediate Spanish; SPAN 201 & 202; 11  
2004; Fall; Intermediate Spanish Language; SPAN 202; 28  
2004; Fall; Intermediate Spanish Language; SPAN 201; 28  
2004; Spring; Intermediate Spanish Language; SPAN 201; 56  
2004; Summer; Intermediate Spanish Language; SPAN 201; 28  
2003; Fall; Intermediate Spanish Language; SPAN 202; 54  
2003; Spring; Intensive Beginning Spanish Language; SPAN 111; 56  
2002; Fall; Beginning Spanish Language; SPAN 102; 56  
2002; Spring; Elementary Spanish; SPAN 101; 56  
2001; Fall; Elementary Spanish; SPAN 101; 56

### ***Curriculum Development or Teaching Administrative Positions***

Language Learning Innovation for Teaching (LIFT), University of Oregon, 2018-present.

Instructional Assessment Working Group, University of New Mexico, 2012-2013.

Scholarly Teaching Faculty Learning Group, OSET, University of New Mexico, Fall 2009.

Coordinator, Spanish as a Second Language Program, Department of Spanish and Portuguese, University of New Mexico

Invited External Consultant, Seward Inc., 3-D Math Simulations Learning Expert. May 2008-present.

Invited Expert Consultant, New Media Language Education Group. External Advising Group for Middlebury-Monterey Language Academy, July 2007-present.

Independent Learning Courses, Arizona State University. Adaptation of On-campus courses to be used for Distance Learning, SPA 101, 102, 201, 202. 2003.

Computer-Based Activities for the Hybridization of SPA 101. SPA111, Arizona State University, 2003-2004 (transition from 5 days per week in the classroom to 3 days in the classroom with 2 online sessions per week

## **SERVICE**

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### **Editorships**

Language Learning and Technology, Editorial Board, 2014-present

Member, Editorial Board, Theory and Practice in Language Studies (TPLS) Journal, Academy Publisher, 2010-2015.

### **Reviewing for Journals**

Guest Reviewer, *The Language Educator*, 2015

Reviewer, *CALL*, 2010-present

Reviewer, *CALICO*, 2009-present

Reviewer, *Language Learning*, 2009-present

Reviewer, *Language Learning and Technology*, 2008-present

Reviewer, *Modern Language Journal*, 2007-present

Reviewer, edited volume chapters as requested

### **Administrative Work with Professional Organizations**

National Council of State Supervisors of Foreign Languages Advisory Board, 2016-present.

ACTFL Interculturality Task Force, 2015-present.  
MLA *Professions Board*, 2015-present.  
MLA Committee on Information Technology, Member, July 2012-June 2015.  
Executive Board Member, CALICO, 2012-2015.  
Track Chair, Technology, Scholarly Resources, and Pedagogy, Latin American Studies Association (LASA) 2010, 2009-2010.  
Computer-Mediated Communication Special Interest Group, CALICO, Co-chair, 2008-2011.

**Administrative Work with University, College, and Department**

TrED University Working Group, Office of Undergraduate Affairs, University of Oregon, 2015-2017.  
University of Oregon Language Council, Core Member, 2015-present.  
Academic Residential Communities Advisory Board, University of Oregon, 2014-present.  
General Education CORE Assessment Evaluation Committee, College of Arts and Sciences. 2013.  
Instructional Assessment Working Group, University of New Mexico, 2012-present.  
Promoting Teaching Excellence Subcommittee, University of New Mexico, 2012-present.  
Advisory Committee, Online Instruction, University of New Mexico, 2012-present.  
Chair, Teaching Enhancement Committee, University of New Mexico, 2012-2013.  
Section Head, Hispanic Linguistics, Department of Spanish and Portuguese, 2012-present.  
Search Committee Member, Medical Spanish, Department of Spanish and Portuguese, 2012-2013.  
Chair, Lecturer III Search Committee, Department of Spanish and Portuguese, 2011-2012. (search suspended)  
Lab Director Search Committee, College of Arts and Sciences, University of New Mexico. 2010-2011.  
Chair, Teaching Allocations Subcommittee Grant, University of New Mexico, 2009-2012.  
Teaching Enhancement Committee, University of New Mexico, 2009-2010, 2010-2011, 2011-2012.  
Realms of Possibility: Games and Learning at UNM, Organizing Committee, 2008-2009.  
Linguistics Faculty Search Committee, Department of Spanish and Portuguese, University of New Mexico, 2009-2010.  
Faculty Liaison, College of Arts and Sciences, University of New Mexico, December 2009-2013.  
Undergraduate Committee; Department of Spanish and Portuguese, University of New Mexico, 2008-2009, 2009-2010, 2010-2011, 2011-2012, 2012-2013.  
Graduate Student Selection Committee; Department of Spanish and Portuguese, University of New Mexico, 2008-2009; 2009-2010; 2010-2011, 2011-2012, 2012-2013.

